GURKHAS CUP TOURNAMENT RULES AND REGULATIONS:

Player Registration:

-Every Individual player must sign waiver and register to obtain an individual Player Identification Card/Wristband using the link at www.dallasgurkhas.org

No Outside Food or Alcohol:

- Strictly prohibited inside the complex.

Trash:

-Teams are responsible for disposing of trash in designated areas.

Game Format:

- First round follows a points-based league format. Teams must play two games. No forfeit allowed.
- League and quarter-final games: 20 min per half. Semi-finals and finals: 25 min per half.

Team Setup:

- Regular bracket: 12 players. 35+ bracket: 14 players. Seven on-field, unlimited substitutions.

Player IDs: All players must be on the roster to play. For the 35+ category, government-issued ID and a physical passport are required for secondary verification if asked by the organizers.

Fake IDs: Any fake ID or paperwork will be <u>handled by local law enforcement</u>, with verification conducted at the gate by the local Officer.

Equipment:

- Full team uniforms, proper footwear, and shin guards are mandatory. No jewelry or metal-studded cleats. The team that registered first chooses their jersey if there is a color clash.

Eligibility:

- No foreign players allowed. If questioned, respective player's community verification is required. One player can only play for one team under same category.

Punctuality:

-Teams must arrive 30 minutes early. Tied points/goal difference will be settled by penalties. Teams more than 10 minutes late will forfeit (2-0 score).

Conduct:

- Officials' decisions are final. Fights, fake IDs, or inappropriate behavior will lead to disqualification. No <u>vulgar language allowed</u>.

Final Decisions:

- Organizers and management reserve the right to make necessary changes.

GURKHAS CUP Game's Rules:

1. Team Composition:

- Each team consists of 7 players (including 1 goalkeeper).
- Players can be substituted in and out of the game multiple times without any limit on the number of substitutions from designated spot.

2. Kick-Ins:

- When the ball goes out of play along the sidelines, the game is restarted with a kick-in, not a throw-in.

3. Direct and Indirect Kicks:

- All kicks (free kicks, goal kicks, etc.) are direct, meaning the ball can be kicked directly into the goal without touching another player.
- The only exception is throw-in, which must be taken as an indirect kick. This means that a goal cannot be scored directly from a kick-in.

4. Tackling:

- Tackles are permitted, but the referee will determine the severity of tackles and decide whether a foul has been committed.

5. Referee Decisions:

- The referee's decision is FINAL on all matters during the game, including fouls, cards, and other in-game situations.

6. FIFA Regulations:

- All other rules and regulations not specifically mentioned here will follow standard FIFA regulations.